



R18 Regulation

Subject code:2P6FC

TKR COLLEGE OF ENGINEERING AND TECHNOLOGY

(Autonomous, Accredited by NAAC with 'A+' Grade)

B.Tech VI Semester Supplementary Examinations, May 2025

COMPILER DESIGN

(IT)

Maximum Marks: 70

Date: 20.06.2025

Duration: 3 hours

- Note:
- 1.This question paper contains two parts A and B.
 2. Part A is compulsory which carries 20 marks. Answer all questions in Part A.
 3. Part B consists of 5 Units. Answer any one full question from each unit.
 4. Each question carries 10 marks and may have a, b, c, d as sub questions.

Part-A

| All the following questions carry equal marks (10X2M=20 Marks) | | Marks | CO | BTL |
|--|--|-------|----|-----|
| 1 | What is input buffering? | 2M | 1 | L1 |
| 2 | Differentiate compiler and interpreter. | 2M | 1 | L1 |
| 3 | What is the main idea of Left factoring? | 2M | 2 | L1 |
| 4 | Define Preprocessor. | 2M | 2 | L1 |
| 5 | Define right most derivation. | 2M | 3 | L1 |
| 6 | Examine the usage of syntax directed definition. | 2M | 3 | L1 |
| 7 | What is a DAG? Mention its applications. | 2M | 4 | L1 |
| 8 | What is meant by register descriptor and address descriptor? | 2M | 4 | L1 |
| 9 | What is induction variable elimination? | 2M | 5 | L1 |
| 10 | Write about flow graph? | 2M | 5 | L1 |

Part-B

| Answer All the following questions. (5X10M=50Marks) | | Marks | CO | BTL |
|---|---|----------|----|-----|
| 11 | Explain various phases of compiler with an example. | 10M | 1 | L2 |
| OR | | | | |
| 12 | Solve the given regular expression into NFA using Thompson construction i)(a/b)* abb (a/b)* ii)ab*/ab | 5M 5M | 1 | L2 |
| 13 | a) Describe on detail about the various types of parser. b) Discuss about the context-free grammar. | 5M 5M | 2 | L2 |
| OR | | | | |
| 14 | Check whether the following grammar is SLR(1) or not. Explain your answer the reasons. S -> L+R S -> R L -> *R R -> L | 10M | 2 | L2 |
| 15 | Explain about Type checking and Type Conversion with examples. | 10M | 3 | L2 |
| OR | | | | |
| 16 | What is Type conversion? What are the two types of conversion? Formulate the rules for the type conversion. | 10M | 3 | L2 |

| | | | | |
|----|--|-----|---|----|
| 17 | Discuss about the following a) Copy Propagation b) Dead Code Elimination c) Code Motion | 10M | 4 | L2 |
| | OR | | | |
| 18 | Demonstrate optimization of Basic Blocks with an example. | 10M | 4 | L2 |
| 19 | Explain the data-flow schemas on basic blocks with flow graphs. | 10M | 5 | L2 |
| | OR | | | |
| 20 | a) Explain brief about the issues in the design of code generator. b) Explain in detail about peep hole optimization. | 10M | 5 | L2 |